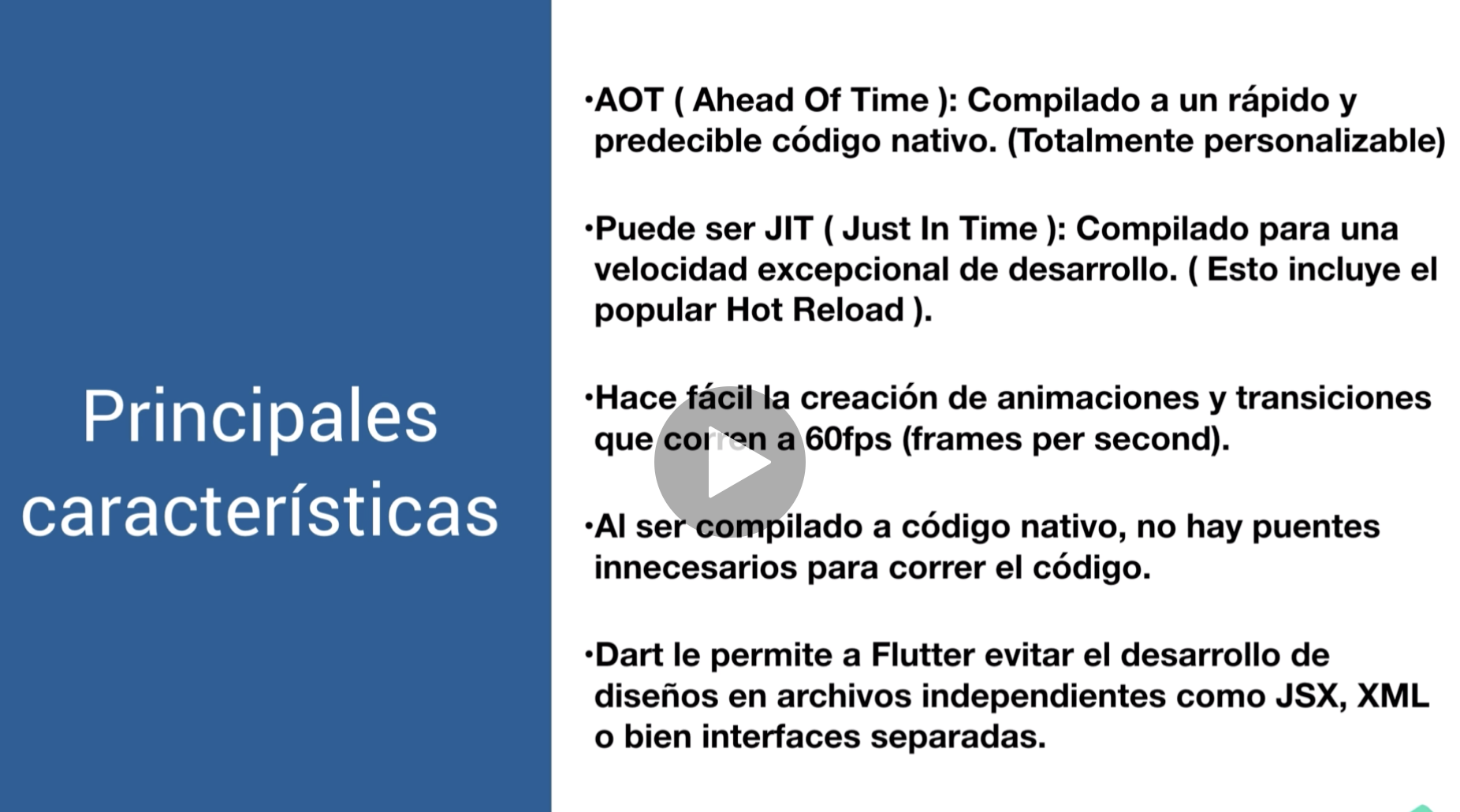
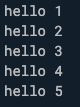
Flutter

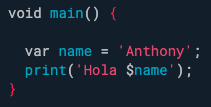
<https://gist.github.com/Klerith/67058c9ad01e32214901fab5f664ec4f>

* ¿Por qué Dart?
* Nuestro "Hola Mundo" en Dart
* Tipado de datos en Dart
* Listas
* Mapas
* Funciones
* Clases
* Mixins
* Constructores
* Getters
* Setters
* Extender una clase
* Futures
* Async
* Await



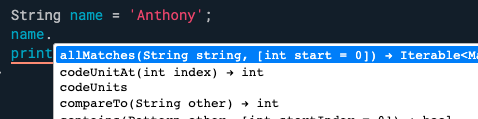






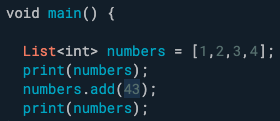


Tipado

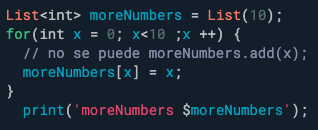




Listas

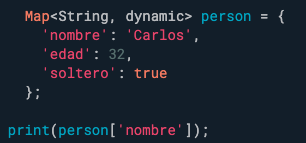






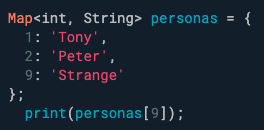


Map (llave: valor)



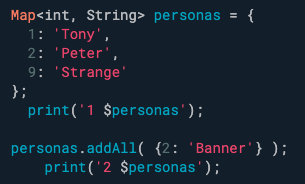


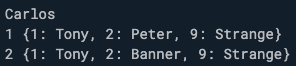
Ejemplo 2



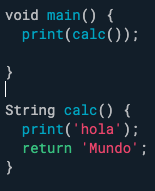


* Ejemplo 3, addAll reemplaza si existe o simplemente añade.

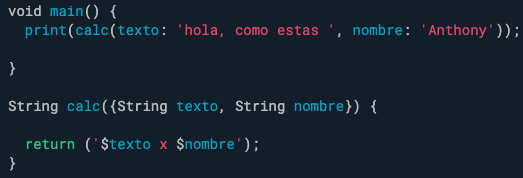




Funciones:



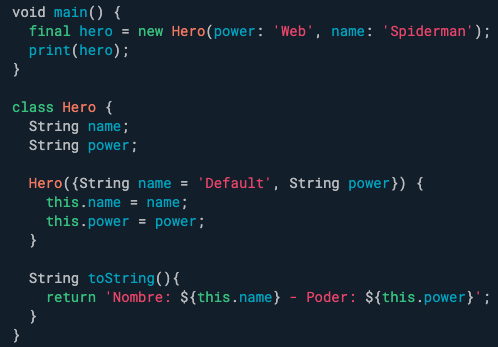
Recibiendo un objeto



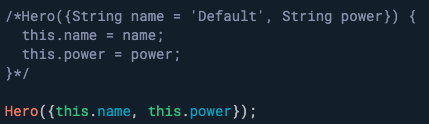
Funcion flecha sin return explicito



Clases (Interface)

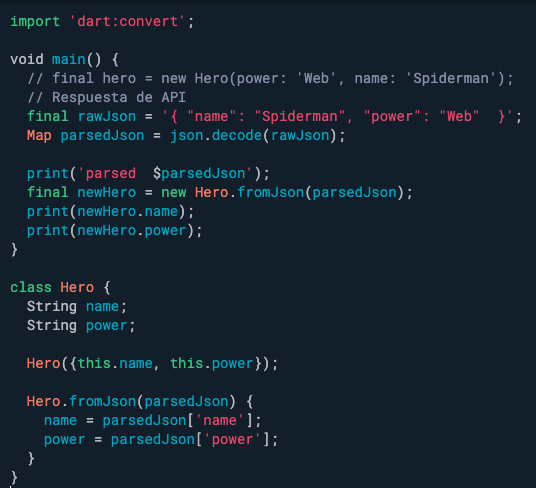


o

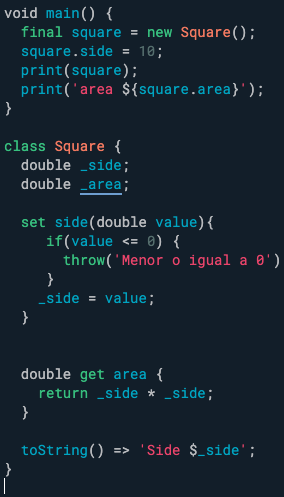




Constructor con nombre



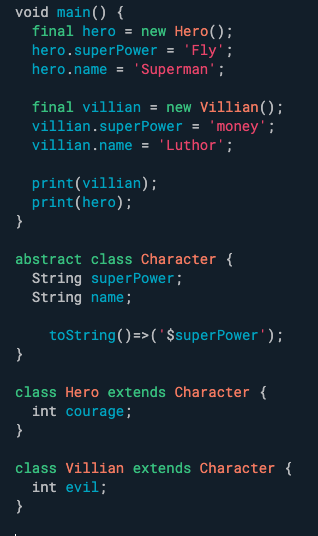
Getters y Setters



Clases abstractas

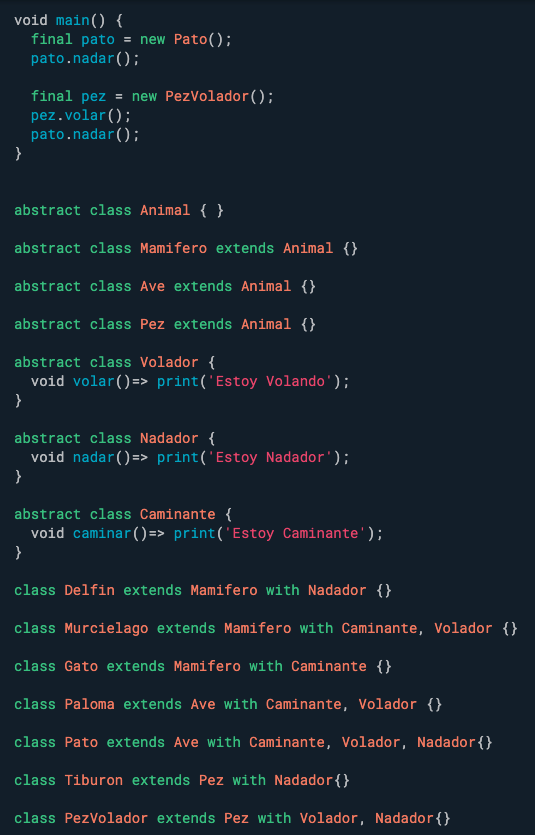


Extends



Mixins

<https://medium.com/flutter-community/dart-what-are-mixins-3a72344011f3>



Future, Tarea asíncrona





Cambiando la posición del flooating button